

UNS Asset Tree Reference (10.1.5 draft)



New for 10.1.5 (draft preview). This is a preview of how the parent page will look in FrameworX 10.1.5 (planned April 2026). The parent page is the current 10.1.4 version. Content under review.

Organize your assets in a hierarchical tree.

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UNS Asset Tree (Reference): The Asset Tree provides:

- Hierarchical data organization
- Visual tag management
- TagProvider integration
- Runtime value monitoring
- Drag-and-drop organization
- Dynamic folder linking

The Asset Tree serves as the central hub for organizing the Unified Namespace, creating a logical structure that mirrors your physical assets or functional areas.

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Key Concepts

- **Asset Tree:** Hierarchical representation of real-time data variables
- **Asset Folder:** Container nodes for organizing tags and sub-folders
- **RootTags Folder:** System folder containing unorganized tags
- **Linked Folder:** Folder dynamically connected to TagProvider data
- **Element:** Any item in the tree (folder or tag)

Ontology metadata on folders (10.1.5 note)

Asset Tree folders did NOT gain ontology columns in 10.1.5. All ontology metadata (DisplayText, Labels, SourceIri, BaseType, Attributes) lives on the typed Tag, not on the containing folder. When an OWL individual imports with typed members or a class IRI, it becomes a Tag named <folderPath>/<entityName>/Attr. The folder structure auto-creates from the slashes but carries no ontology properties of its own.

On export, the /Attr suffix is stripped so each OWL entity IRI reflects the entity's identity, not its FX storage leaf. Folders emit containment edges only (hasChild by default, or the policy's ordered ContainmentPredicates by depth).

See [Industrial Ontology Integration How-to](#) for the full model.

AI / MCP page action (10.1.5+)

When Designer is navigated to the Asset Tree page, the following action is exposed via the designer_action MCP tool:

- `designer_action("relationship_graph")`. Mirrors the **Open Visual Graph** toolbar button on the sibling UserTypes page. Generates an interactive HTML view (pan, zoom, filter via cytoscape.js) and opens it in the default browser. A Mermaid Markdown side-car lands next to the HTML in the Exchange folder under Visualizations/ for diff and source-control use.

The action is listed in the tabActions array returned by `get_state()` only when the Asset Tree tab is active. See [Generate a visual report of your UNS](#) for the broader visual-report reference.

User Interface

Layout

- **Left Panel:** Tree structure with toolbar
- **Right Panel:** Details of selected node and children

Toolbar Actions

Icon	Action	Description
1	Reload Tree	Refresh structure
2	New AssetFolder	Create container
3	New Tag	Add tag to tree
4	New TagProvider	Create connection
5	Insert Provider Data	Link external data
6	Edit Element	Modify properties
7	Rename	Change element name
8	Create Template	Generate DataTemplate
9	Collapse All	Close all folders

Configuration Workflow

Creating Folders

1. Navigate to **Unified Namespace Asset Tree**
2. Options to create:
 - Click **New AssetFolder** toolbar icon
 - Right-click existing folder
 - Right-click root level

Adding Tags

1. Select target folder
2. Options to add:
 - Click **New Tag** toolbar icon
 - Right-click folder New Tag
 - Use main toolbar New Tag button
3. Configure tag properties
4. Tag appears in selected folder

Tags created without selecting a folder are placed in the RootTags folder. You cannot create sub-folders within RootTags.

Working with Elements

Common Operations

Moving Tags:

- Drag from source to destination folder
- Cut/paste using context menu
- Maintains all tag configurations

Copying Elements:

- Copy entire folders or individual tags
- Preserves alarm, historian, device settings
- Paste to any valid location

Renaming:

- Right-click Rename
- Updates all references automatically
- Maintains data connections

Deleting:

- Right-click Delete
- Removes tag and configurations
- Cannot be undone

Tag Access Methods

Direct Tag Syntax

```
// Full path including folders
@Tag.Area1/Line1/Temperature
@Tag.Plant/Boiler1/Pressure
```

Asset() Function

```
// Dynamic path resolution
Asset("Area1/Line1/Temperature")

// Relative path
Asset(@Client.Context.AssetPath + "/Temperature")

// TagProvider access
Asset("/OPCServer/Device1/Status")
```

TagProvider Integration

Linking External Data

1. Create TagProvider Connection
2. Folder auto-created in Asset Tree
3. Right-click folder **Insert from TagProvider**
4. Select data to import
5. Browse real-time values

Customizing Linked Folders

Right-click linked folder **Edit Asset Folder**:

- **Alias**: Custom display name
- **Visibility**: Control tag exposure
- **Access**: Read/Write permissions

Runtime Features

Value Monitoring

When solution running and Designer connected:

- Values display in right panel
- Real-time updates
- Quality indicators
- Timestamp information

Display Integration

Add AssetTree Control to displays:

1. Go to **Displays Draw**
2. Find **AssetTree** under Modules
3. Drop onto display
4. Configure properties

Asset Folder Properties

Property	Description	Options
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Name	Folder identifier	Any valid name
Alias	Display name override	Custom text
Visibility	External access control	Private/Protected/Public
LinkedTo	TagProvider connection	Connection name
Path	Full tree path	Auto-generated

Best Practices

1. **Plan hierarchy** - Mirror physical/logical structure
2. **Use meaningful names** - Clear identification
3. **Group related tags** - Logical organization
4. **Limit depth** - 3-5 levels maximum
5. **Document folders** - Add descriptions
6. **Regular cleanup** - Remove unused elements
7. **Consistent naming** - Follow conventions

Example Structures

By Location

```
/Plant
  /Area1
    /Line1
      /Motor1
      /Sensor1
    /Line2
      /Motor2
      /Sensor2
  /Area2
    /Tank1
    /Pump1
```

By Function

```
/Production
  /Mixing
    /Ingredients
    /Temperature
  /Packaging
    /Counter
    /Weight
/Utilities
  /Power
  /Water
```

By Equipment

```
/Motors
  /Motor001
  /Motor002
/Pumps
  /Pump001
  /Pump002
/Valves
  /Valve001
  /Valve002
```

Troubleshooting

Tree not updating:

- Click Refresh button
- Check runtime connection
- Verify tag creation
- Review folder permissions

Cannot move tags:

- Check source/destination validity
- Verify not moving to RootTags subfolder
- Confirm user permissions
- Check if tag is locked

TagProvider data missing:

- Verify connection active
- Refresh tree structure
- Check provider configuration
- Review access rights

Display not showing tree:

- Confirm AssetTree control added
- Check control bindings
- Verify runtime active
- Review display security